



Vehicle Scheduling Problem in Terminals: a Review

Presenter:

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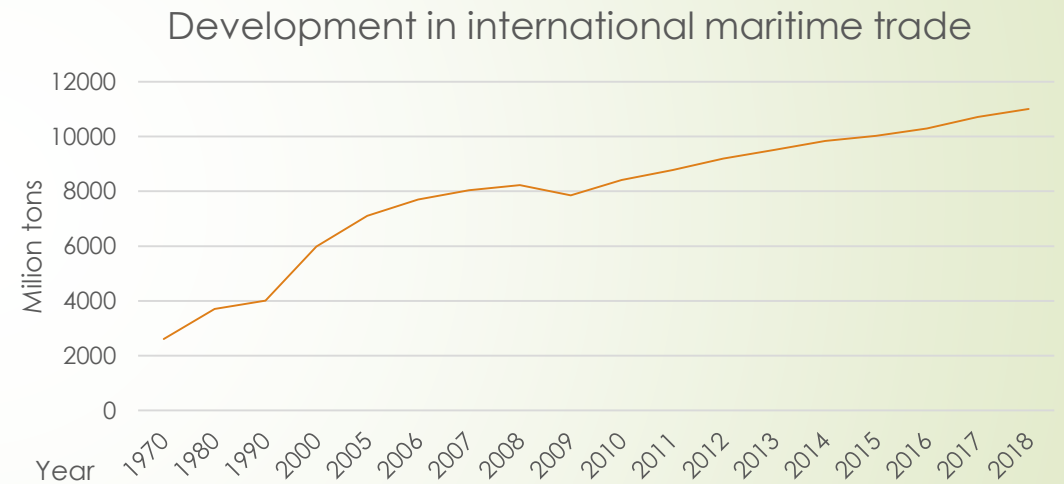
Catalog

- **Background and Problems**
- **Fleet Sizing Problem**
- **Vehicle Dispatching Problem**
- **Path Planning Problem**
- **Conclusions and Outlook**

Background

- Large proportion of international trade (**90%** of China's export trade)

- The rapid growth of maritime traffic



- The cost of maritime traffic is small (**1/10** of rail transportation)

Introduction

Equipment in Terminal



Stacking crane



Quay crane

Load and unload containers



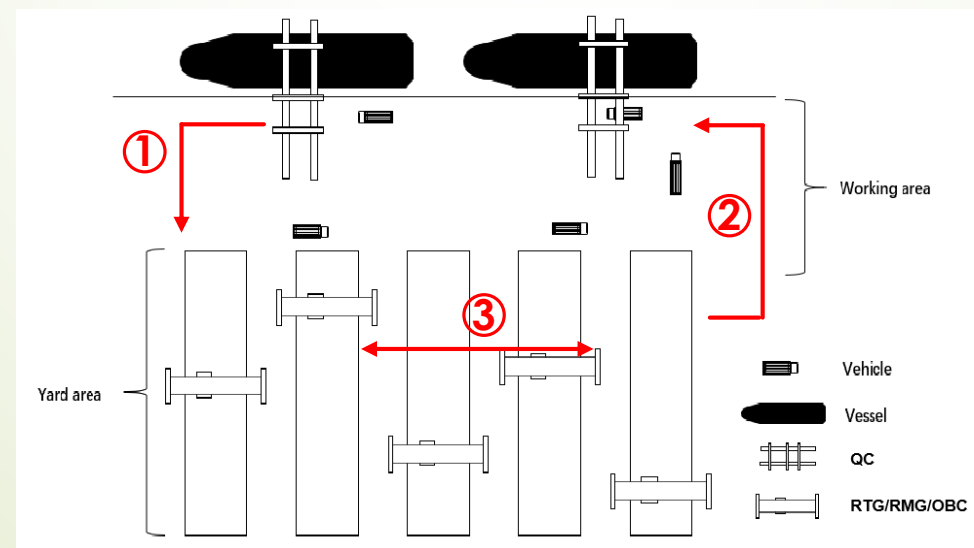
Container truck



AGV(Automated Guided Vehicle)

Transport containers

Layout of Terminal



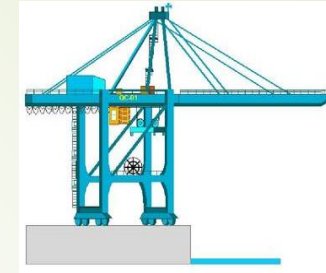
3 Transportation operations:

- ① Ship unloading operation
- ② Ship loading operation
- ③ Yard transport operation

Problems

Target1

High efficiency operation of QC



Target2

Increase in vehicle turnover



Problems

Fleet Sizing Problem

Vehicle Dispatching Problem

Path Planning Problem

Fleet Sizing

Description Analyze optimal number of vehicles

Contradiction Too few → delay of goods transportation
Too many → congestion, increase in vehicle cost

Analysis Method

- Mathematic Model Analysis
- Simulation Analysis

Mathematic Model Analysis

Fleet Sizing

Assumptions

Vehicle speed
Crane efficiency

Algorithms

Tabu algorithm
Minimum flow algorithm

Different situation

Static system
Time-window

Strengths

Roughly estimate

Reference value

Weakness

Assumptions are too ideal

Hard to deal with random situations

Simulation Analysis

Target

Vehicle idle time
Waiting time of other machines

Parameter

Vehicle number

Simulation tools

SIMUN ARENA
SIMU8...

Strengths

More suitable for the real working environment

Weakness

Poor robustness

Vehicle Dispatching

Description Decide which task will be completed by which vehicle

Target

Vehicle Travel Distance

Crane Efficiency

Strategy

Classic Rule Strategy

Heuristic Strategy

Machine Learning Strategy

Different situation

Large fleet

Multi-load vehicle dispatching

Classic Rule Strategy

Classic Rule Strategy

Greedy search based on basic target

- Random Vehicle (RV)
- Shortest Travel Distance (STD)
- Longest Travel Distance (LTD)
- Minimum Queue (MQ)

Network flow formulation

Fuzzy theory with multiple -criteria

Method combined with layout

Strengths

Fast calculation

Easy to adjust parameters

Weakness

Poor robustness

Bad performance on large-scale problems

Heuristic Strategy

Heuristic Strategy

Search algorithm improvement

Genetic Algorithm Immune Algorithm

Combine with other algorithm

Mix-integer programming with heuristic algorithm

Multi-objective evolutionary algorithm (MOEA)

Fuzzy-theory with Ant Colony Optimization and Genetic Algorithm (HACOGA)

More factors are concerned

Delay of container transports Vehicle pool method

Strengths

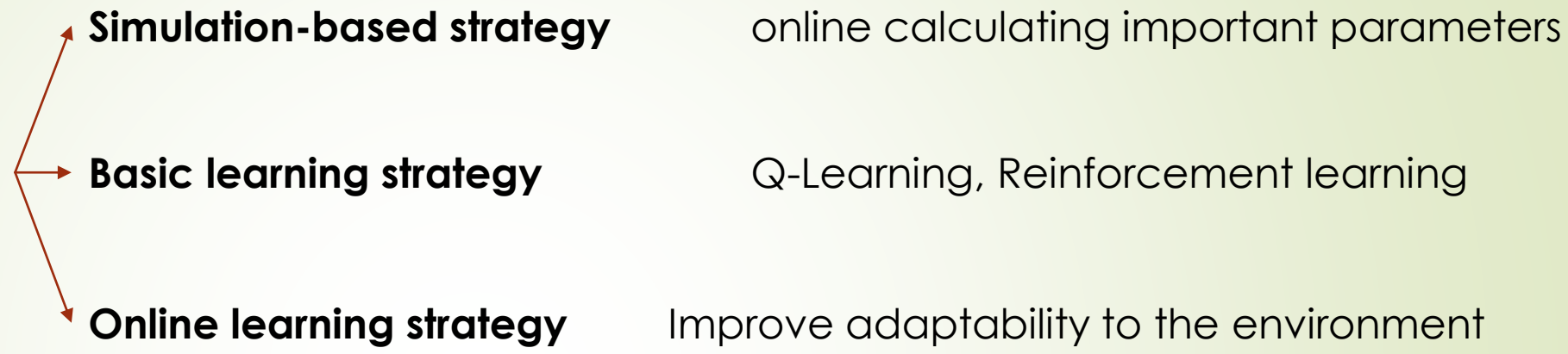
Good performance on large-scale problems / complex calculation

Weakness

Poor robustness

Machine Learning

Machine Learning Method



Strengths Good robustness

Weakness High data requirements

Path Planning

Description Find best paths for vehicles

**Traditional methods
&
their improvement**

Graph search strategy: A* , Dijkstra
Real-time updating for edges' weight
Jump point search
Angle evaluation
Combine A* with visibility diagram planning

Configuration space algorithm (CSA)

Artificial potential field (APF)
Dynamic artificial potential field
Speed factor is added
virtual obstacle
Associate target

Weakness Hard to balance computation time and performance

Path Planning

Intelligent methods

Fuzzy logic control

- Combined with artificial potential field
- Use PSO algorithm to optimize the threshold
- Minimum-risk approach
- Virtual force field technique

Genetic algorithm (GA)

- Adaptive multi-object genetic algorithm (AMOGA)
- Quantum genetic algorithm

Neural network algorithm

- Multi-scale map method
- Wave expansion neural network (WENN)

Weakness

Tendency of falling into local minima

Fleet sizing problem

Ideal assumptions

Poor versatility

Combine simulation and theoretical basis

Vehicle dispatching problem

Few studies directly focus on the efficiency of QC

Data driven method

Simulation method

Path planning problem

Few researches on online path change

Balance computation time & performance

Faster computation

Dynamic solution

THANKS!

Q&A



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